



ONE-PERSON SCRAMBLE

MARCH 14 - 9AM SHOTGUN

SKINS - Optional \$20/Player GROSS & NET Skins Game - Payable over Full Field; Register in Golf Shop Prior to Teeing OFF

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FORMAT

- Play is Just Like a 2-Person Scramble - You are just your own partner.
- All players have the option to play 2 balls on each shot - Pick your best one, and continue in that fashion until the ball is holed.
- Shots must be played within:
 - **Closely Mown Areas** (Fairway / Fringe): 36" No Closer to the Hole
 - **Through the Green** (Rough / Bunkers / Penalty Areas): 6" No Closer to the Hole
 - **On the Green**: 6" No Closer to the Hole
- All Players must **SWITCH scorecard with someone in your group.**
- Return **SIGNED & ATTESTED scorecards** to the Scoring Area by the clubhouse IMMEDIATELY upon completion of play.
 - Net payout is based on World Handicap System of 50% of Low Index (1/1 - 3/8)
- All Players will be divided into 3 Flights, based on Handicap Index.
- Prize Payout & Skins will be in Golf Shop Merchandise Credit - Must be SPENT by 12/30/2026.

LOCAL RULES

- USGA Rules Govern All Play - 9AM Shotgun Start
- **Men:** White Tees **Women:** Red Tees
- **NO GIMMIES! All Putts Must be HOLED**
- Maintenance Area: Defined by White Lines, Play as Ground Under Repair
- Out of Bounds marked with White Stakes and/or Lines; USGA Rule #18
- Penalty Areas defined by Red or Yellow Paint or Stakes; USGA Rule #17
- Flowerbeds are Ground Under Repair - Must Take Drop.
- Standing Water in Bunkers: You **MUST** play your shot from **WITHIN** the Bunker (No Closer to the Hole)
- Rules Question: Play 2 Balls, declare which one you **WISH** to count before playing and a ruling will be made at the completion of play.
- Rules Committee: Dan Ostrin, PGA Head Professional & Ryan Melton, Assistant.